

Dynamic Programming Review

CS4102 Algorithms

Spring 2020

Dynamic Programming

- Requires **Optimal Substructure**
 - Solution to larger problem contains the solutions to smaller ones
- Idea:
 1. Identify the recursive structure of the problem
 - What is the “last thing” done?
 2. Save the solution to each subproblem in memory
 3. Select a good order for solving subproblems
 - “Top Down”: Solve each recursively
 - “Bottom Up”: Iteratively solve smallest to largest

Generic Top-Down Dynamic Programming Soln

```
mem = {}  
def myDPalgo(problem):  
    if mem[problem] not blank:  
        return mem[problem]  
    if baseCase(problem):  
        solution = solve(problem)  
        mem[problem] = solution  
        return solution  
    for subproblem of problem:  
        subsolutions.append(myDPalgo(subproblem))  
    solution = OptimalSubstructure(subsolutions)  
    mem[problem] = solution  
    return solution
```

DP Algorithms so far

- $2 \times n$ domino tiling (Fibonacci)
- Log cutting
- Matrix Chaining
- Longest Common Subsequence
- Seam Carving
- Roller Coaster (Homework 5)
- Gerrymandering

Domino Tiling

Tile(n):

Initialize Memory M

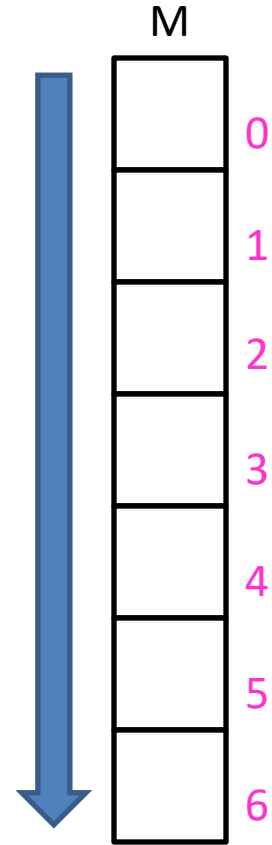
$M[0] = 0$

$M[1] = 0$

for $i = 0$ to n :

$M[i] = M[i-1] + M[i-2]$

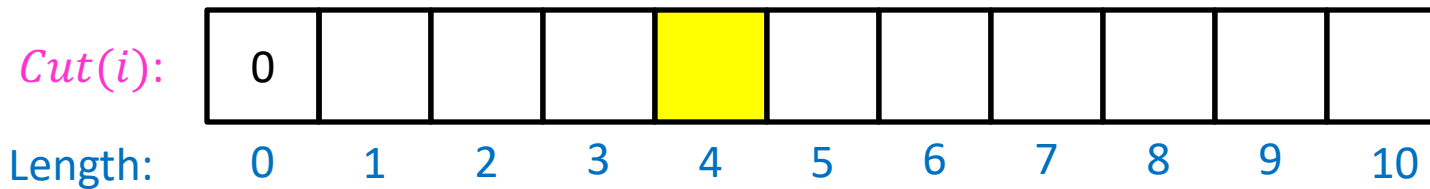
return $M[n]$



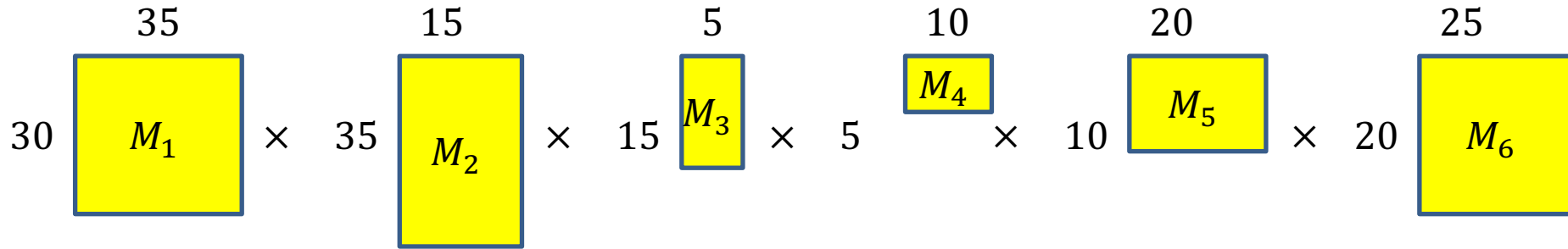
Log Cutting

Solve Smallest subproblem first

$$Cut(4) = \max \begin{cases} Cut(3) + P[1] \\ Cut(2) + P[2] \\ Cut(1) + P[3] \\ Cut(0) + P[4] \end{cases}$$



Matrix Chaining



$$Best(i, j) = \min_{k=1}^{j-1} (Best(i, k) + Best(k+1, j) + r_i r_{k+1} c_j)$$

$$Best(i, i) = 0$$

| $j =$ | 1 | 2 | 3 | 4 | 5 | 6 | $i =$ |
|-------|---|-------|------|------|-------|-------|-------|
| | 0 | 15750 | 7875 | 9375 | 11875 | 15125 | 1 |
| | | 0 | 2625 | 4375 | 7125 | 10500 | 2 |
| | | | 0 | 750 | 2500 | 5375 | 3 |
| | | | | 0 | 1000 | 3500 | 4 |
| | | | | | 0 | 5000 | 5 |
| | | | | | | 0 | 6 |

$$Best(1,6) = \min \begin{cases} Best(1,1) + Best(2,6) + r_1 r_2 c_6 \\ Best(1,2) + Best(3,6) + r_1 r_3 c_6 \\ Best(1,3) + Best(4,6) + r_1 r_4 c_6 \\ Best(1,4) + Best(5,6) + r_1 r_5 c_6 \\ Best(1,5) + Best(6,6) + r_1 r_6 c_6 \end{cases}$$

Generic Top-Down Dynamic Programming Soln

```
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def myDPalgo(problem):  
    if mem[problem] not blank:  
        return mem[problem]  
    if baseCase(problem):  
        solution = solve(problem)  
        mem[problem] = solution  
        return solution  
    for subproblem of problem:  
        subsolutions.append(myDPalgo(subproblem))  
    solution = OptimalSubstructure(subsolutions)  
    mem[problem] = solution  
    return solution
```


Generic Top-Down Dynamic Programming Soln

```
mem = [][]
Matrix = [] #1-D array of all 2-D matrices
def matrixChain(i,j):
    if mem[i][j] not blank:
        return mem[i][j]
    if (j-i) == 0:
        mem[i][j] = 0
        return 0
    if (j-i) == 1:
        solution = size(Matrix[i]) * size(Matrix[j]) * size(Matrix[j][0]) #cost to multiply
        mem[i][j] = solution
        return solution
    for k in i+1 .. j-1:
        subsolutions.append(matrixChain(i,k) + matrixChain(k+1,j) + cost(i,k,j))
    solution = min(subsolutions) # optimal substructure
    mem[i][j] = solution
    return solution
```

Longest Common Subsequence

$$LCS(i, j) = \begin{cases} 0 & \text{if } i = 0 \text{ or } j = 0 \\ LCS(i - 1, j - 1) + 1 & \text{if } X[i] = Y[j] \\ \max(LCS(i, j - 1), LCS(i - 1, j)) & \text{otherwise} \end{cases}$$

| | | X = | | | | | | | |
|-----|---|-----|---|---|---|---|---|---|---|
| | | 0 | A | T | C | T | G | A | T |
| Y = | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | T | 1 | 0 | 0 | 1 | 1 | 1 | 1 | 1 |
| | G | 2 | 0 | 0 | 1 | 1 | 1 | 2 | 2 |
| | C | 3 | 0 | 0 | 1 | 2 | 2 | 2 | 2 |
| | A | 4 | 0 | 1 | 1 | 2 | 2 | 2 | 3 |
| | T | 5 | 0 | 1 | 2 | 2 | 3 | 3 | 3 |
| | A | 6 | 0 | 1 | 2 | 2 | 3 | 3 | 4 |

To fill in cell (i, j) we need cells $(i - 1, j - 1)$, $(i - 1, j)$, $(i, j - 1)$
 Fill from Top->Bottom, Left->Right (with any preference)

Seam Carving

$$S(n, k) = \min \begin{cases} S(n-1, k-1) + e(p_{n,k}) \\ S(n-1, k) + e(p_{n,k}) \\ S(n-1, k+1) + e(p_{n,k}) \end{cases}$$

