

CS4102 Algorithms

Spring 2020

Warm up:

Modify Dijkstra's Algorithm to find the shortest paths by *product* of edge weights (assume all weights are at least 1)

Dijkstra's Algorithm

Initialize $d_v = \infty$ for each node v

Keep a priority queue PQ of nodes, using d_v as key

Pick a start node s , set $d_s = 0$

While PQ is not empty:

$v = PQ.extractmin()$

for each $u \in V$ s.t. $(v, u) \in E$:

$PQ.decreaseKey(u, \min(d_u, d_v + w(v, u)))$

Modify Dijkstra's Algorithm to find the shortest paths by *product* of edge weights (assume all weights are at least 1)

Dijkstra's Algorithm (for min product)

Initialize $d_v = \infty$ for each node v

Keep a priority queue PQ of nodes, using d_v as key

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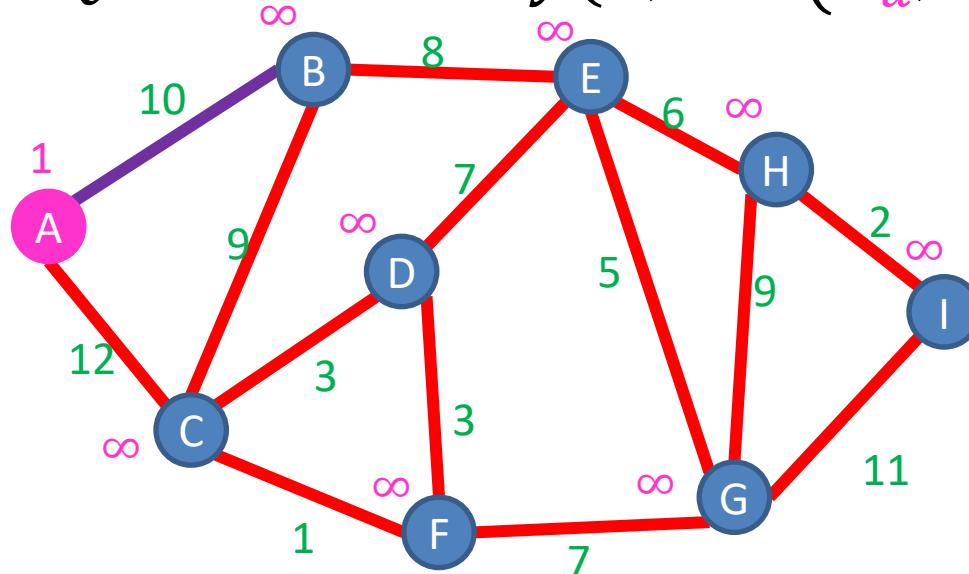
While PQ is not empty:

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for each $u \in V$ s.t. $(v, u) \in E$:

$PQ.decreaseKey(u, \min(d_u, d_v \cdot w(v, u)))$

How do we know this works?



Shortest path by product

Goal: find the path $(s = v_1, v_2, \dots, v_{k-1}, v_k)$
which minimizes:

$$w(v_1, v_2) \cdot w(v_2, v_3) \cdot \dots \cdot w(v_{k-1}, v_k)$$

Observation: $\log(x \cdot y) = \log x + \log y$

$$\begin{aligned} & \log(w(v_1, v_2) \cdot w(v_2, v_3) \cdot \dots \cdot w(v_{k-1}, v_k)) \\ &= \log w(v_1, v_2) + \log w(v_2, v_3) + \dots + \log w(v_{k-1}, v_k) \end{aligned}$$

New Goal: find the path $(s = v_1, v_2, \dots, v_{k-1}, v_k)$ which
minimizes:

$$\log(w(v_1, v_2)) + \log(w(v_2, v_3)) + \dots + \log(w(v_{k-1}, v_k))$$

Dijkstra's Algorithm (for min product)

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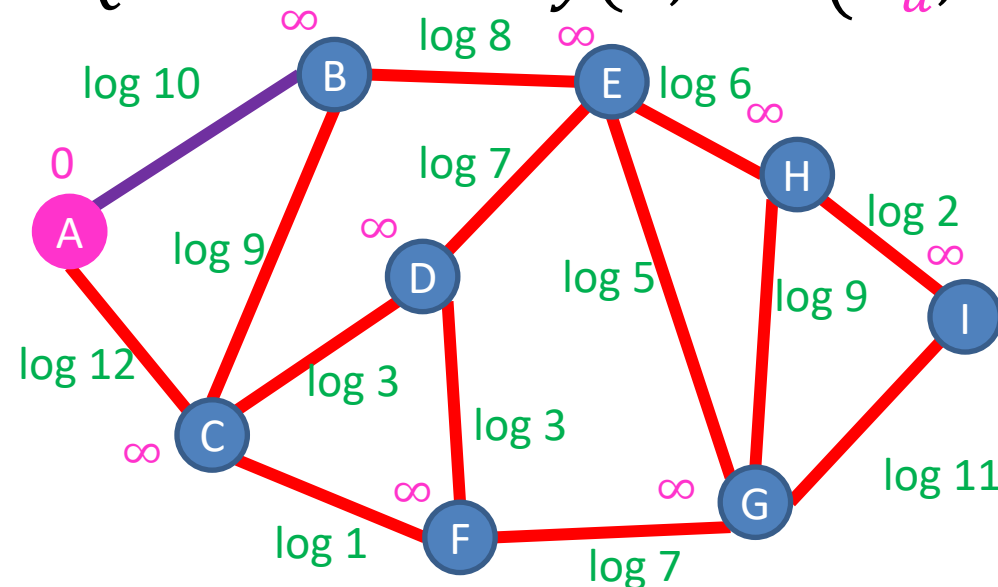
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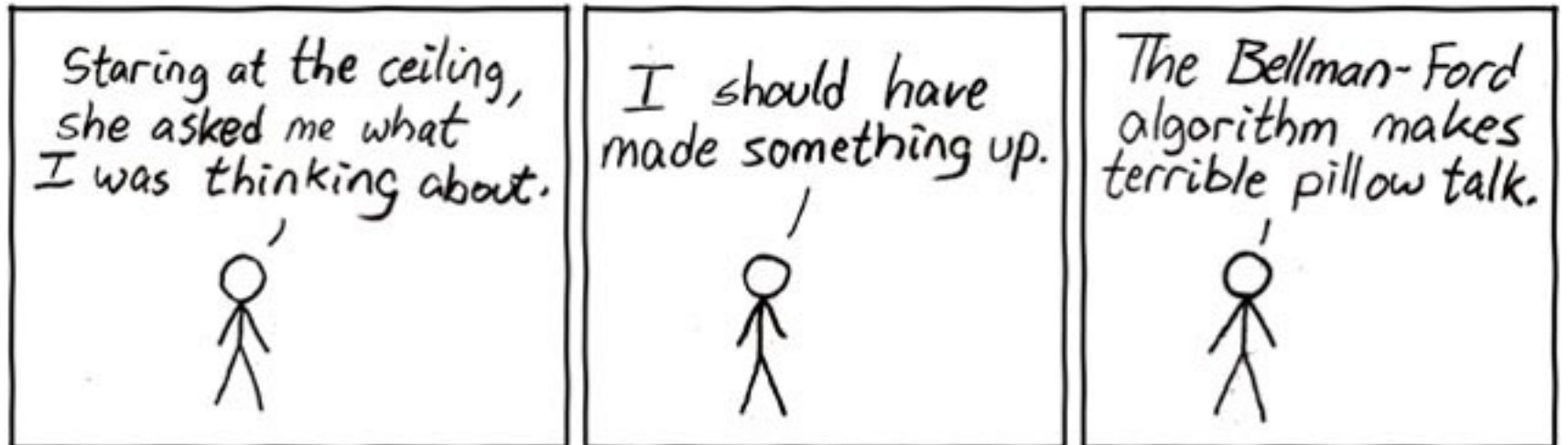
for each $u \in V$ s.t. $(v, u) \in E$: $d_v + \log(w(v, u))$

$PQ.decreaseKey(u, \min(d_u, d_v \cdot w(v, u)))$



Today's Keywords

- Graphs
- Shortest path
- Bellman-Ford
 - OG DP
- Floyd-Warshall



CLRS Readings

- Chapter 22
- Chapter 23
- Chapter 24

Currency Exchange

| Currency code ▲▼ | Currency name ▲▼ | Units per USD | USD per Unit |
|------------------|-----------------------|----------------|--------------|
| USD | US Dollar | 1.0000000000 | 1.0000000000 |
| EUR | Euro | 0.8783121137 | 1.1385474303 |
| GBP | British Pound | 0.6956087704 | 1.4375896950 |
| INR | Indian Rupee | 66.1909310706 | 0.0151078098 |
| AUD | Australian Dollar | 1.3050318080 | 0.7662648480 |
| CAD | Canadian Dollar | 1.2997506294 | 0.7693783541 |
| SGD | Singapore Dollar | 1.3478961522 | 0.7418969172 |
| CHF | Swiss Franc | 0.9590451582 | 1.0427037678 |
| MYR | Malaysian Ringgit | 3.8700000000 | 0.2583979328 |
| JPY | Japanese Yen | 112.5375383115 | 0.0088859239 |
| CNY | Chinese Yuan Renminbi | 6.4492409303 | 0.1550570076 |
| NZD | New Zealand Dollar | 1.4480018872 | 0.6906068347 |
| THB | Thai Baht | 35.1005319022 | 0.0284895968 |
| HUF | Hungarian Forint | 275.7012427385 | 0.0036271146 |
| AED | Emirati Dirham | 3.6730000000 | 0.2722570106 |
| HKD | Hong Kong Dollar | 7.7563973683 | 0.1289258341 |
| MXN | Mexican Peso | 17.3168505322 | 0.0577472213 |
| ZAR | South African Rand | 14.7201431400 | 0.0679341220 |

Currency Exchange

1 Dollar = 0.8783121137 Euro

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1 Dollar = 3.87 Ringgit

Currency Exchange

1 Dollar = 0.8783121137 Euro

| Currency code ▲▼ | Currency name ▲▼ | Units per EUR | EUR per Unit |
|------------------|-----------------------|----------------|--------------|
| USD | US Dollar | 1.1386632306 | 0.8782227907 |
| EUR | Euro | 1.0000000000 | 1.0000000000 |
| GBP | British Pound | 0.7921136388 | 1.2624451227 |
| INR | Indian Rupee | 75.3658843112 | 0.0132686030 |
| AUD | Australian Dollar | 1.4859561878 | 0.6729673514 |
| CAD | Canadian Dollar | 1.4796754127 | 0.6758238945 |
| SGD | Singapore Dollar | 1.5347639238 | 0.6515660060 |
| CHF | Swiss Franc | 1.0917416715 | 0.9159676012 |
| MYR | Malaysian Ringgit | 4.4140052400 | 0.2265516114 |
| JPY | Japanese Yen | 128.1388820287 | 0.0078040325 |
| CNY | Chinese Yuan Renminbi | 7.3411003512 | 0.1362193612 |
| NZD | New Zealand Dollar | 1.6484648003 | 0.6066250246 |
| THB | Thai Baht | 39.9627318192 | 0.0250233143 |
| HUF | Hungarian Forint | 313.9042436792 | 0.0031856849 |
| AED | Emirati Dirham | 4.1823100458 | 0.2391023117 |

1 Euro = 4.1823100458 Dirham

| Currency code ▲▼ | Currency name ▲▼ | Units per AED | AED per Unit |
|------------------|-----------------------|---------------|--------------|
| USD | US Dollar | 0.2722570106 | 3.6730000000 |
| EUR | Euro | 0.2391289974 | 4.1818433177 |
| GBP | British Pound | 0.1893997890 | 5.2798369266 |
| INR | Indian Rupee | 18.0207422309 | 0.0554916100 |
| AUD | Australian Dollar | 0.3552996418 | 2.8145257760 |
| CAD | Canadian Dollar | 0.3538334124 | 2.8261887234 |
| SGD | Singapore Dollar | 0.3669652245 | 2.7250538559 |
| CHF | Swiss Franc | 0.2610686193 | 3.8304105746 |
| MYR | Malaysian Ringgit | 1.0548325619 | 0.9480177576 |
| JPY | Japanese Yen | 30.6399242607 | 0.0326371564 |
| CNY | Chinese Yuan Renminbi | 1.7555154332 | 0.5696332719 |
| NZD | New Zealand Dollar | 0.3941937299 | 2.5368237088 |
| THB | Thai Baht | 9.5553789460 | 0.1046530970 |
| HUF | Hungarian Forint | 75.0637936939 | 0.0133220019 |
| AED | Emirati Dirham | 1.0000000000 | 1.0000000000 |

1 Dirham = 1.0548325619 Ringgit

Currency Exchange

1 Dollar = 0.8783121137 Euro

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| CHF | Swiss Franc | 1.0917416715 | 0.9159676012 | CHF | Swiss Franc | 0.2610686193 | 3.8304105746 |
| MYR | Malaysian Ringgit | 4.4140052400 | 0.2265516114 | MYR | Malaysian Ringgit | 1.0548325619 | 0.9480177576 |
| JPY | Japanese Yen | 128.1388820287 | 0.0078040325 | JPY | Japanese Yen | 30.6399242607 | 0.0326371564 |
| CNY | Chinese Yuan Renminbi | 7.3411003512 | 0.1362193612 | CNY | Chinese Yuan Renminbi | 1.7555154332 | 0.5696332719 |
| NZD | New Zealand Dollar | 1.6484648003 | 0.6066250246 | NZD | New Zealand Dollar | 0.3941937299 | 2.5368237088 |
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1 Euro = 4.1823100458 Dirham

1 Dirham = 1.0548325619 Ringgit

1 Dollar = $0.8783121137 * 4.1823100458 * 1.0548325619$ Ringgit
 = **3.87479406049 Ringgit**

Currency Exchange

1 Dollar = 0.8783121137 Euro

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1 Euro = 4.1823100458 Dirham

1 Dirham = 1.0548325619 Ringgit

1 Dollar = $0.8783121137 * 4.1823100458 * 1.0548325619$ Ringgit
= **3.87479406049** Ringgit

Directly: 1 Dollar = 3.87 Ringgit

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1 Dollar = ... = 3.87479406049 Ringgit

1 Ringgit = 0.2583979328 Dollar

| | | | |
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| MXN | Mexican Peso | 0.0577472213 | 17.3168505322 |
| ZAR | South African Rand | 0.0679341220 | 14.7201431400 |

1 Dollar = 3.87479406049 * 0.2583979328 Dollar
= 1.00123877526 Dollar

Free Money!

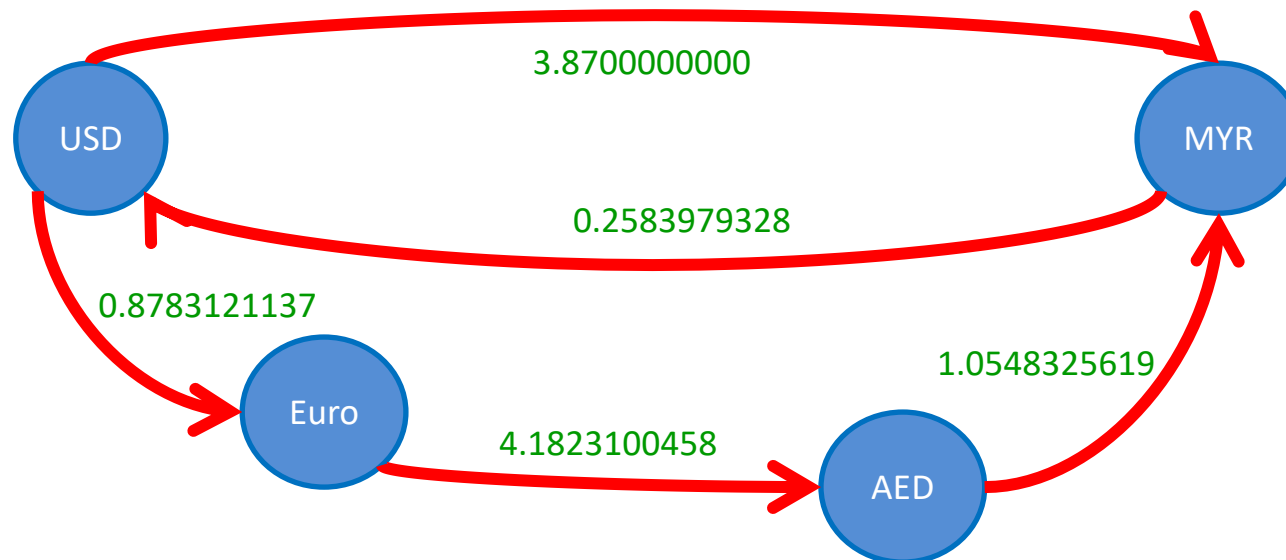
Best Currency Exchange

Best way to transfer USD to MYR:

Given a graph of currencies (edges are exchange rates)
find the shortest path by product of edge weights

$$\max_p \prod_{e \in p} w(e)$$

Invert edge weights to make it
a minimization problem



Best Currency Exchange

Best way to transfer USD to MYR:

Given a graph of currencies (edges are exchange rates)
find the shortest path by product of edge weights

$$\min_p \prod_{e \in p} \frac{1}{w(e)}$$

Take log of edge weights to
make summation



Best Currency Exchange

Best way to transfer USD to MYR:

Given a graph of currencies (edges are exchange rates)
find the shortest path by product of edge weights

$$\min_p \sum_{e \in p} \log \frac{1}{w(e)}$$

Now a shortest path problem!



Best Currency Exchange

Best way to transfer USD to MYR:

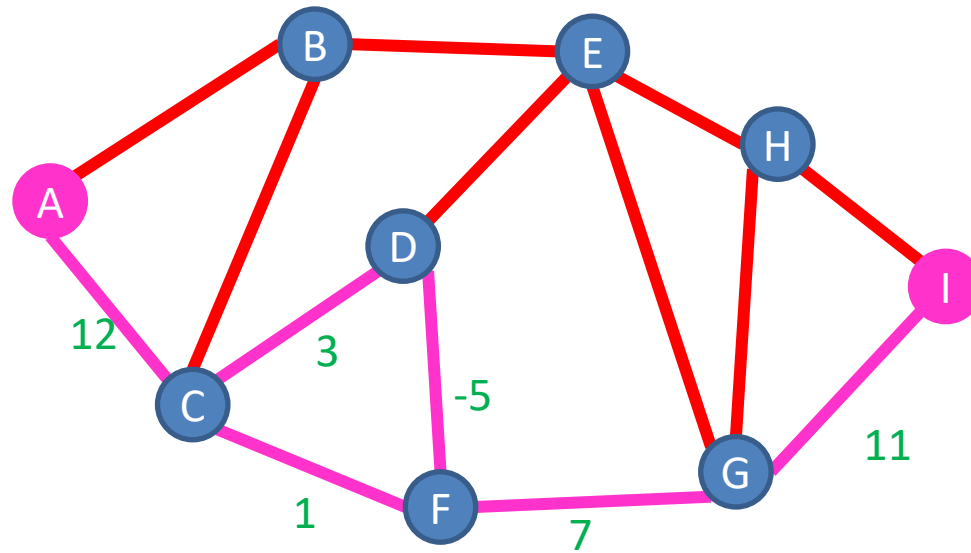
Given a graph of currencies (edges are exchange rates)
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Now a shortest path problem!

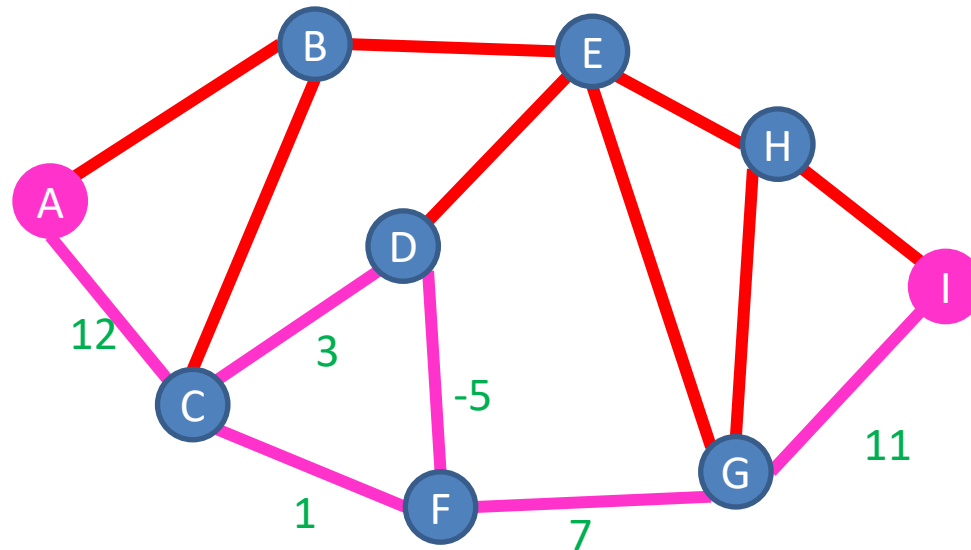


Problem with negative edges



$$w(C, F, D, C) = -1$$

Problem with negative edges



$$w(C, F, D, C) = -1$$

Weight if we take the cycle 0 times: 31
Weight if we take the cycle 1 time: 30
Weight if we take the cycle 2 times: 29
...

There is no shortest path from A to I!

What we need: an algorithm that finds the shortest path in graphs with negative edge weights (if one exists)

Note

Any simple path has at most $V - 1$ edges

Pigeonhole Principle!

More than $V - 1$ edges means some node appears twice (i.e., there is a cycle)

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Pigeonhole Principle!

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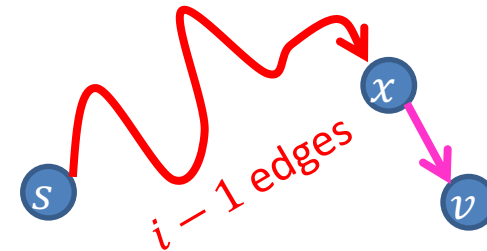
If there is a shortest path of more than $V - 1$ edges, there is a negative weight cycle

Bellman-Ford

Idea: Use **Dynamic Programming!**

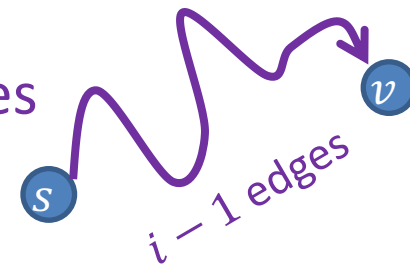
$Short(i, v)$ = weight of the shortest path from s to v using at most i edges

Two options: A path of $i - 1$ edges from s to some node x , then edge (x, v)



OR

A path from s to v of at most $i - 1$ edges



$$Short(i, v) = \min \begin{cases} \min_x (Short(i-1, x) + w(x, v)) \\ Short(i-1, v) \end{cases}$$

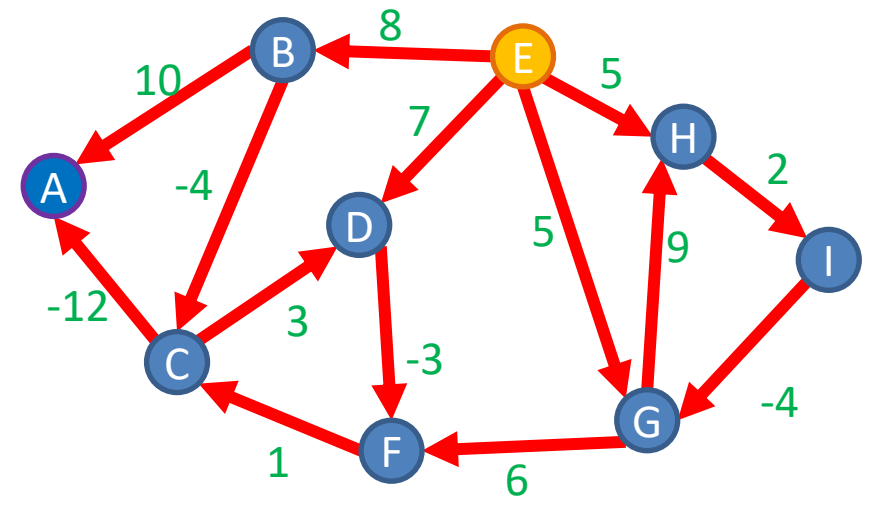
Bellman Ford

Start node is E

Initialize all others to ∞

$Short(i, v)$ = weight of the shortest path from s to v using at most i edges

$$Short(i, v) = \min \begin{cases} \min_x (Short(i-1, x) + w(x, v)) \\ Short(i-1, v) \end{cases}$$



| $i =$ | $v =$ | A | B | C | D | E | F | G | H | I |
|-------|-------|----------|----------|----------|----------|----------|----------|----------|----------|----------|
| 0 | | ∞ | ∞ | ∞ | ∞ | 0 | ∞ | ∞ | ∞ | ∞ |
| 1 | | | | | | | | | | |
| 2 | | | | | | | | | | |
| 3 | | | | | | | | | | |
| 4 | | | | | | | | | | |
| 5 | | | | | | | | | | |
| 6 | | | | | | | | | | |
| 7 | | | | | | | | | | |

Bellman Ford

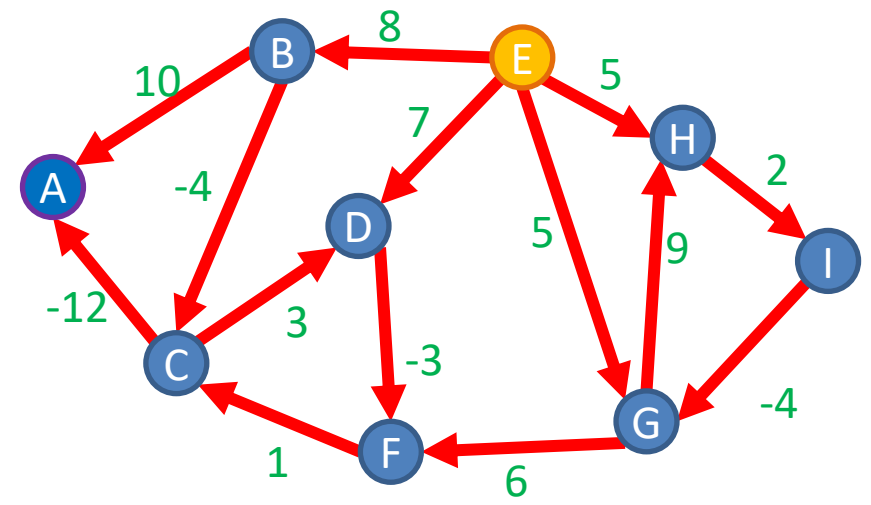
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| $i =$ | $v =$ | A | B | C | D | E | F | G | H | I |
|-------|-------|----------|----------|----------|----------|----------|----------|----------|----------|----------|
| 0 | | ∞ | ∞ | ∞ | ∞ | 0 | ∞ | ∞ | ∞ | ∞ |
| 1 | | ∞ | 8 | ∞ | 7 | 0 | ∞ | 5 | 5 | ∞ |
| 2 | | | | | | | | | | |
| 3 | | | | | | | | | | |
| 4 | | | | | | | | | | |
| 5 | | | | | | | | | | |
| 6 | | | | | | | | | | |
| 7 | | | | | | | | | | |



Bellman Ford

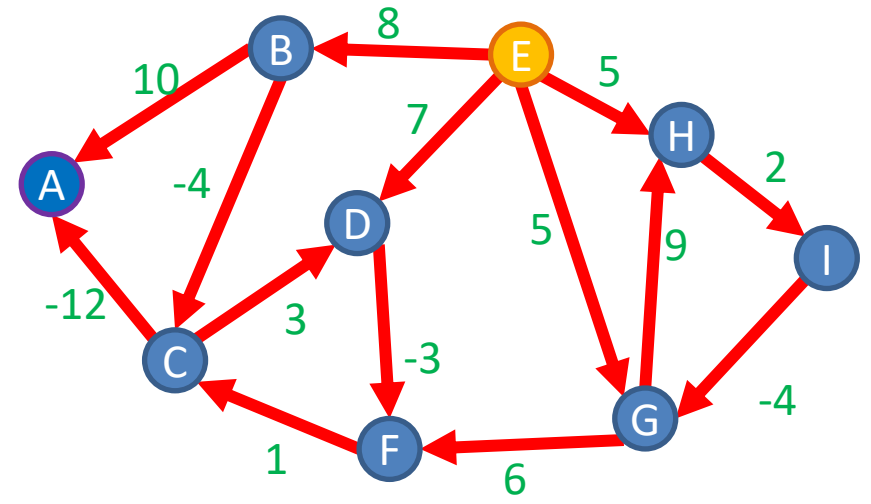
Start node is E

Initialize all others to ∞

$Short(i, v)$ = weight of the shortest path from s to v using at most i edges

$$Short(i, v) = \min \begin{cases} \min_x (Short(i-1, x) + w(x, v)) \\ Short(i-1, v) \end{cases}$$

| $i =$ | $v =$ | A | B | C | D | E | F | G | H | I |
|-------|-------|-----------|----------|----------|----------|----------|----------|----------|----------|----------|
| 0 | | ∞ | ∞ | ∞ | ∞ | 0 | ∞ | ∞ | ∞ | ∞ |
| 1 | | ∞ | 8 | ∞ | 7 | 0 | ∞ | 5 | 5 | ∞ |
| 2 | | 18 | 8 | 4 | 7 | 0 | 4 | 5 | 5 | 7 |
| 3 | | | | | | | | | | |
| 4 | | | | | | | | | | |
| 5 | | | | | | | | | | |
| 6 | | | | | | | | | | |
| 7 | | | | | | | | | | |



Bellman Ford

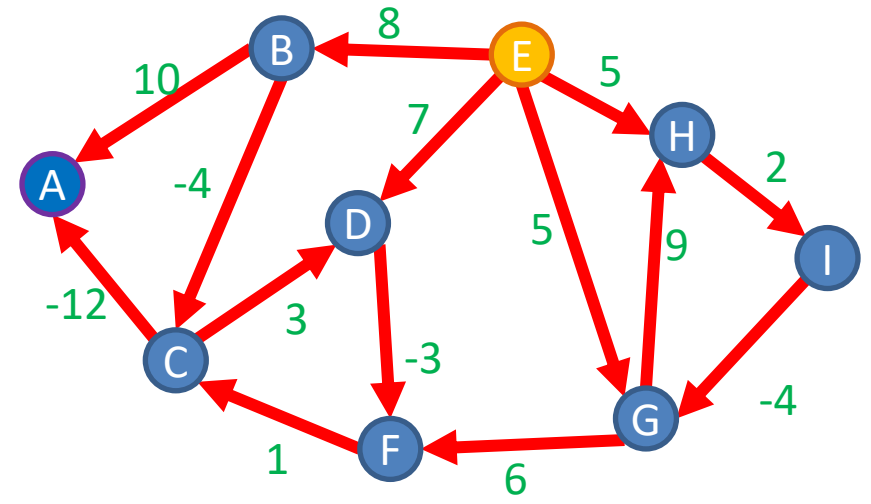
Start node is E

Initialize all others to ∞

$Short(i, v)$ = weight of the shortest path from s to v using at most i edges

$$Short(i, v) = \min \left\{ \begin{array}{l} \min_x (Short(i-1, x) + w(x, v)) \\ Short(i-1, v) \end{array} \right.$$

| $i \backslash v =$ | A | B | C | D | E | F | G | H | I |
|--------------------|-----------|----------|----------|----------|----------|----------|----------|----------|----------|
| 0 | ∞ | ∞ | ∞ | ∞ | 0 | ∞ | ∞ | ∞ | ∞ |
| 1 | ∞ | 8 | ∞ | 7 | 0 | ∞ | 5 | 5 | ∞ |
| 2 | 18 | 8 | 4 | 7 | 0 | 4 | 5 | 5 | 7 |
| 3 | -8 | 8 | 4 | 7 | 0 | 4 | 3 | 5 | 7 |
| 4 | | | | | | | | | |
| 5 | | | | | | | | | |
| 6 | | | | | | | | | |
| 7 | | | | | | | | | |



Bellman Ford

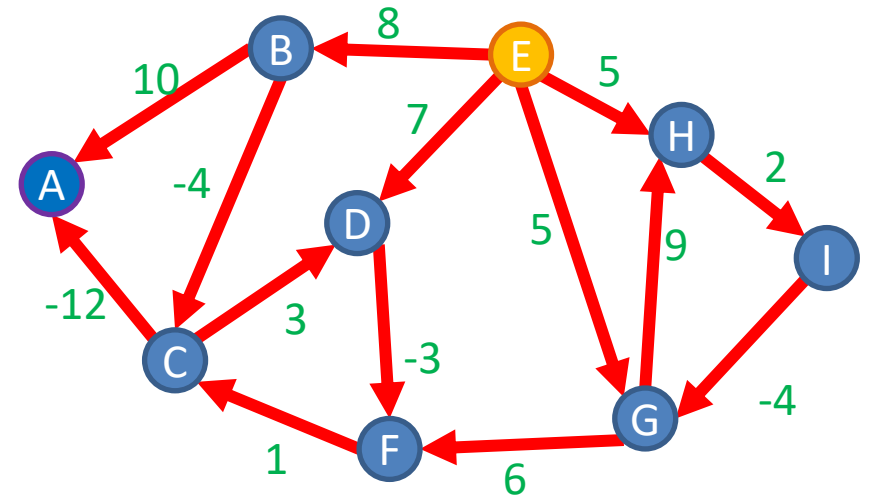
Start node is E

Initialize all others to ∞

$Short(i, v)$ = weight of the shortest path from s to v using at most i edges

$$Short(i, v) = \min \begin{cases} \min_x (Short(i-1, x) + w(x, v)) \\ Short(i-1, v) \end{cases}$$

| $i \backslash v =$ | A | B | C | D | E | F | G | H | I |
|--------------------|-----------|----------|----------|----------|----------|----------|----------|----------|----------|
| 0 | ∞ | ∞ | ∞ | ∞ | 0 | ∞ | ∞ | ∞ | ∞ |
| 1 | ∞ | 8 | ∞ | 7 | 0 | ∞ | 5 | 5 | ∞ |
| 2 | 18 | 8 | 4 | 7 | 0 | 4 | 5 | 5 | 7 |
| 3 | -8 | 8 | 4 | 7 | 0 | 4 | 3 | 5 | 7 |
| 4 | -8 | 8 | 4 | 7 | 0 | 4 | 3 | 5 | 7 |
| 5 | -8 | 8 | 4 | 7 | 0 | 4 | 3 | 5 | 7 |
| 6 | -8 | 8 | 4 | 7 | 0 | 4 | 3 | 5 | 7 |
| 7 | -8 | 8 | 4 | 7 | 0 | 4 | 3 | 5 | 7 |



Bellman Ford: Negative cycles

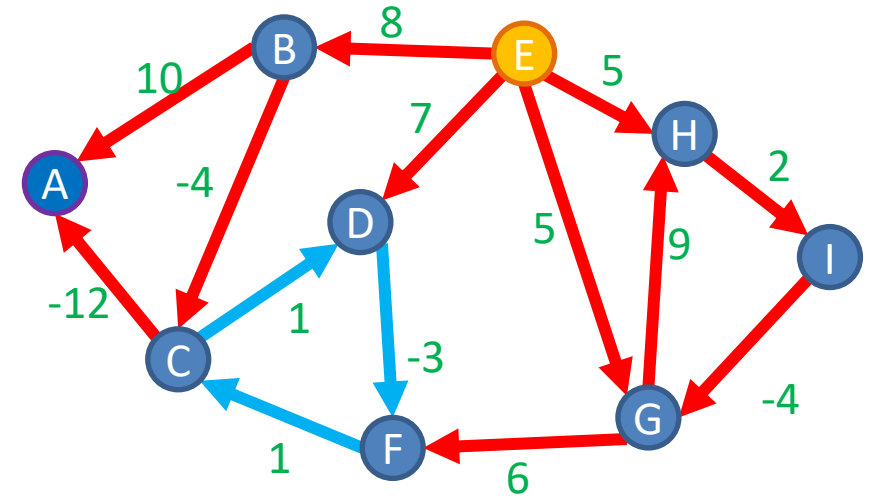
Start node is E

Initialize all others to ∞

$Short(i, v)$ = weight of the shortest path from s to v using at most i edges

$$Short(i, v) = \min \begin{cases} \min_x (Short(i-1, x) + w(x, v)) \\ Short(i-1, v) \end{cases}$$

| $i \backslash v =$ | A | B | C | D | E | F | G | H | I |
|--------------------|----------|----------|----------|----------|----------|----------|----------|----------|----------|
| 0 | ∞ | ∞ | ∞ | ∞ | 0 | ∞ | ∞ | ∞ | ∞ |
| 1 | ∞ | 8 | ∞ | 7 | 0 | ∞ | 5 | | |
| 2 | | | 4 | 7 | 0 | 4 | 5 | | |
| 3 | | | 4 | 5 | 0 | 4 | 5 | | |
| 4 | | | 4 | 5 | 0 | 2 | 5 | | |
| 5 | | | 3 | 5 | 0 | 2 | 5 | | |
| 6 | | | 3 | 4 | 0 | 2 | 5 | | |
| 7 | | | 3 | 4 | 0 | 1 | 5 | | |



Bellman Ford: Negative cycles

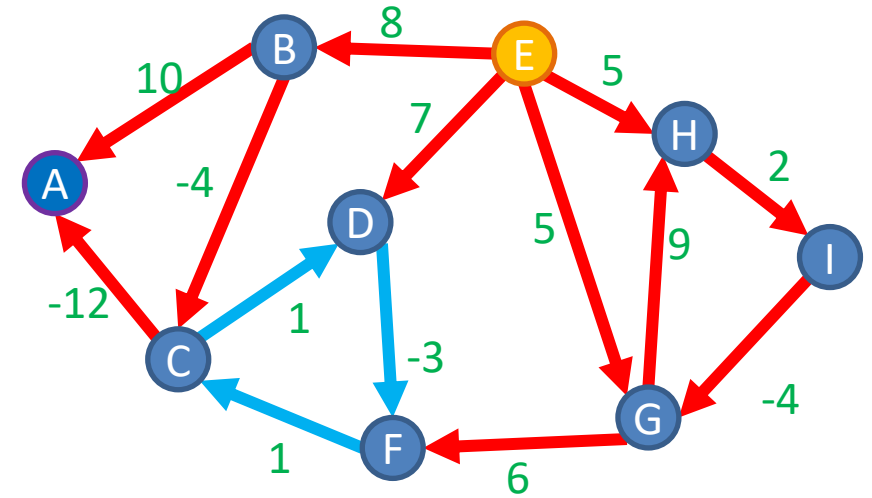
Start node is E

Initialize all others to ∞

$Short(i, v)$ = weight of the shortest path from s to v using at most i edges

$$Short(i, v) = \min \begin{cases} \min_x (Short(i-1, x) + w(x, v)) \\ Short(i-1, v) \end{cases}$$

| $v =$ | A | B | C | D | E | F | G | H | I |
|-------|----------|----------|----------|----------|---|----------|----------|----------|----------|
| 0 | ∞ | ∞ | ∞ | ∞ | 0 | ∞ | ∞ | ∞ | ∞ |
| 1 | ∞ | 8 | ∞ | 7 | 0 | ∞ | 5 | | |
| 2 | | | 4 | 7 | 0 | 4 | 5 | | |
| 3 | | | 4 | 5 | 0 | 4 | 5 | | |
| 4 | | | 4 | 5 | 0 | 2 | 5 | | |
| 5 | | | 3 | 5 | 0 | 2 | 5 | | |
| 6 | | | 3 | 4 | 0 | 2 | 5 | | |
| 7 | | | 3 | 4 | 0 | 1 | 5 | | |
| 8 | | | 2 | | | | | | |



If we computed row V, values change
There is a negative weight cycle!

Bellman Ford Run Time

Initialize array $Short[V][V]$

Initialize $Short[0][v] = \infty$ for each vertex

Initialize $Short[0][s] = 0$

For $i = 1, \dots, V - 1$:

for each $e = (x, v) \in E$:

$Short[i][v] = \min\{$
 $Short[i - 1][x] + w(x, v),$
 $Short[i - 1][v]\}$

Bellman Ford Run Time

Initialize array $Short[V][V]$ V^2

Initialize $Short[0][v] = \infty$ for each vertex V

Initialize $Short[0][s] = 0$ 1

For $i = 1, \dots, V - 1$: V times

for each $e = (x, v) \in E$: E times

$Short[i][v] = \min\{$ 1

$Short[i - 1][x] + w(x, v),$

$Short[i - 1][v]\}$

$\Theta(V^2 + EV)$
 $\Theta(EV)$

Why Use Bellman-Ford?

- Dijkstra's:
 - only works for positive edge weights
 - Run Time: $\Theta(E \log V)$
 - Not good for dynamic graphs (where edge weights are variable)
 - Must recalculate “from scratch”
- Bellman-Ford:
 - Works for negative edge weights
 - Run Time: $\Theta(E \cdot V)$
 - More efficient for dynamic graphs
 - $\Theta(E)$ time to recalculate

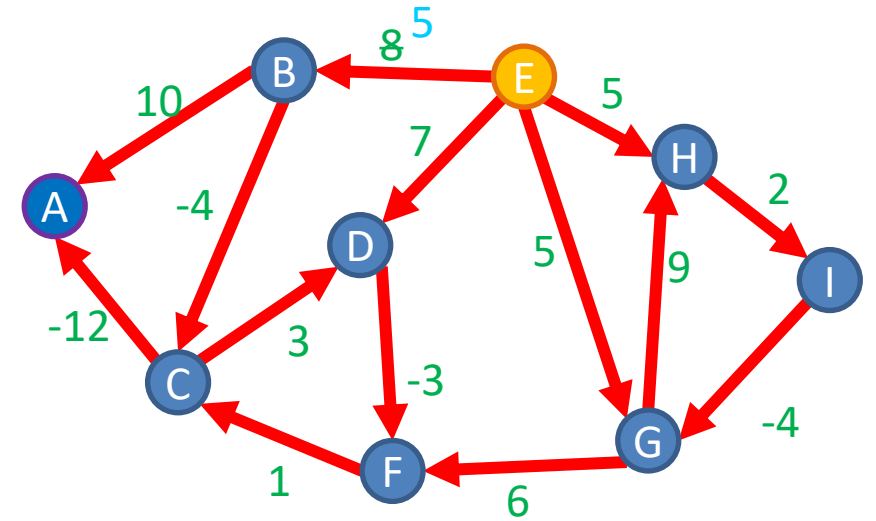
Bellman Ford: Dynamic

Each node will update its neighbors if edge weight changes

$Short(i, v)$ = weight of the shortest path from s to v using at most i edges

$$Short(i, v) = \min \begin{cases} \min_x (Short(i-1, x) + w(x, v)) \\ Short(i-1, v) \end{cases}$$

| $i \backslash v =$ | A | B | C | D | E | F | G | H | I |
|--------------------|-----------|----------|----------|----------|----------|----------|----------|----------|----------|
| 0 | ∞ | ∞ | ∞ | ∞ | 0 | ∞ | ∞ | ∞ | ∞ |
| 1 | ∞ | 5 | ∞ | 7 | 0 | ∞ | 5 | 5 | ∞ |
| 2 | 18 | 8 | 4 | 7 | 0 | 4 | 5 | 5 | 7 |
| 3 | -8 | 8 | 4 | 7 | 0 | 4 | 3 | 5 | 7 |
| 4 | -8 | 8 | 4 | 7 | 0 | 4 | 3 | 5 | 7 |
| 5 | -8 | 8 | 4 | 7 | 0 | 4 | 3 | 5 | 7 |
| 6 | -8 | 8 | 4 | 7 | 0 | 4 | 3 | 5 | 7 |
| 7 | -8 | 8 | 4 | 7 | 0 | 4 | 3 | 5 | 7 |



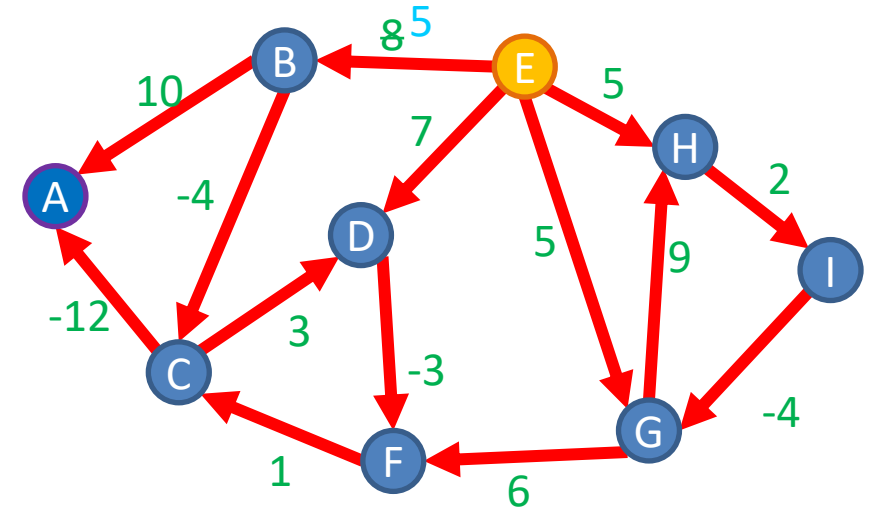
Bellman Ford: Dynamic

Each node will update its neighbors if edge weight changes

$Short(i, v)$ = weight of the shortest path from s to v using at most i edges

$$Short(i, v) = \min \begin{cases} \min_x (Short(i-1, x) + w(x, v)) \\ Short(i-1, v) \end{cases}$$

| $i \backslash v =$ | A | B | C | D | E | F | G | H | I |
|--------------------|-----------|----------|----------|----------|----------|----------|----------|----------|----------|
| 0 | ∞ | ∞ | ∞ | ∞ | 0 | ∞ | ∞ | ∞ | ∞ |
| 1 | ∞ | 5 | ∞ | 7 | 0 | ∞ | 5 | 5 | ∞ |
| 2 | 15 | 5 | 1 | 7 | 0 | 4 | 5 | 5 | 7 |
| 3 | -8 | 5 | 1 | 7 | 0 | 4 | 3 | 5 | 7 |
| 4 | -8 | 5 | 1 | 7 | 0 | 4 | 3 | 5 | 7 |
| 5 | -8 | 5 | 1 | 7 | 0 | 4 | 3 | 5 | 7 |
| 6 | -8 | 5 | 1 | 7 | 0 | 4 | 3 | 5 | 7 |
| 7 | -8 | 5 | 1 | 7 | 0 | 4 | 3 | 5 | 7 |



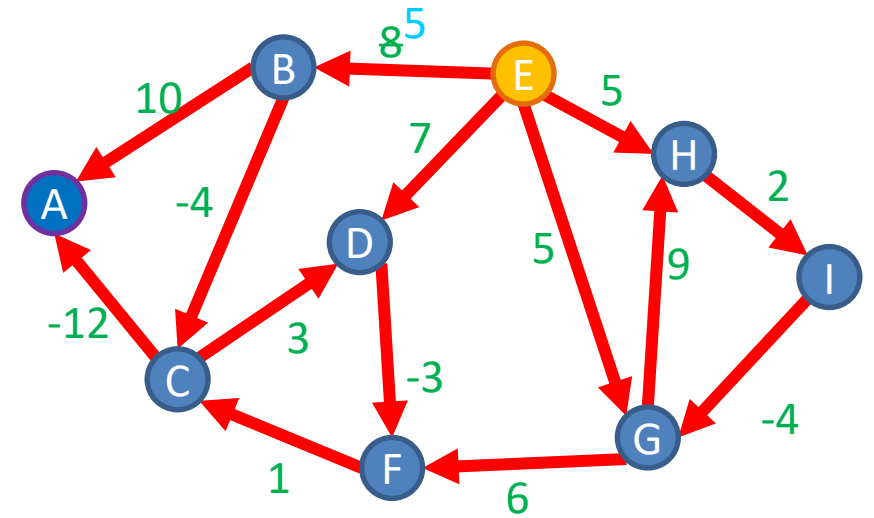
Bellman Ford: Dynamic

Each node will update its neighbors if edge weight changes

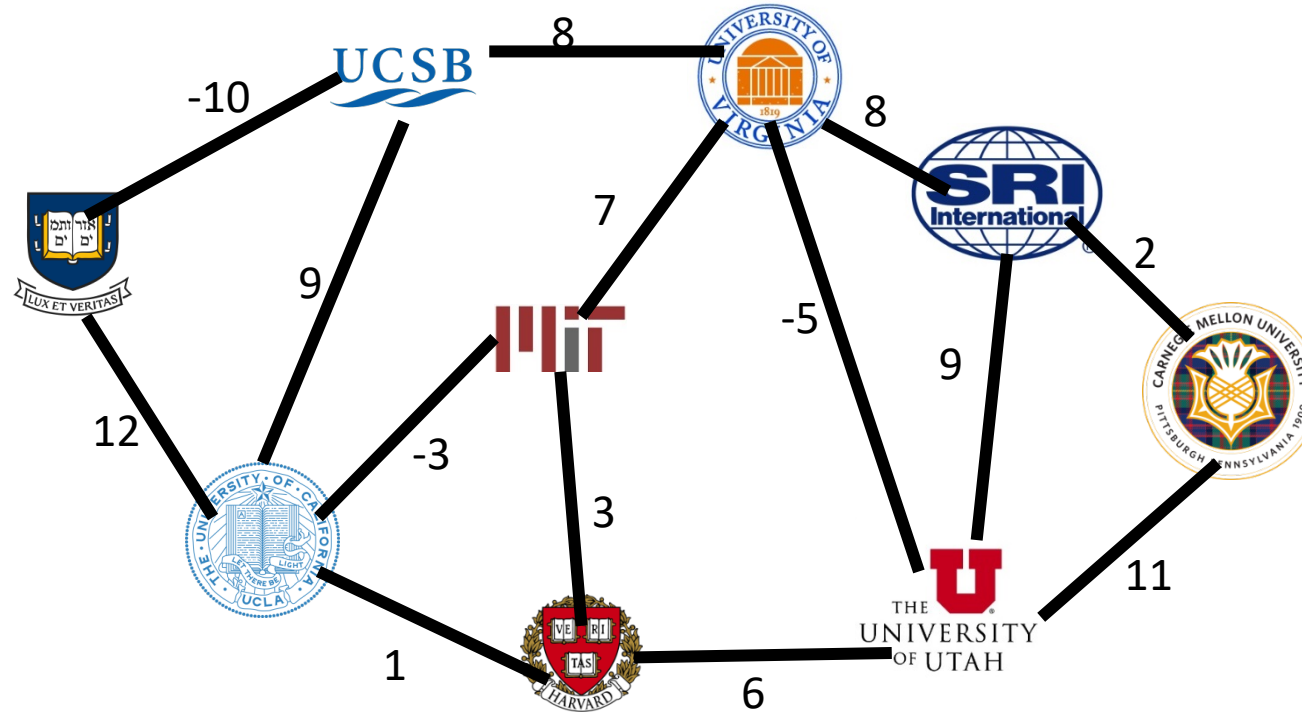
$Short(i, v)$ = weight of the shortest path from s to v using at most i edges

$$Short(i, v) = \min \begin{cases} \min_x (Short(i-1, x) + w(x, v)) \\ Short(i-1, v) \end{cases}$$

| $i \backslash v =$ | A | B | C | D | E | F | G | H | I |
|--------------------|------------|----------|----------|----------|----------|----------|----------|----------|----------|
| 0 | ∞ | ∞ | ∞ | ∞ | 0 | ∞ | ∞ | ∞ | ∞ |
| 1 | ∞ | 5 | ∞ | 7 | 0 | ∞ | 5 | 5 | ∞ |
| 2 | 15 | 5 | 1 | 7 | 0 | 4 | 5 | 5 | 7 |
| 3 | -11 | 5 | 1 | 4 | 0 | 4 | 3 | 5 | 7 |
| 4 | -11 | 5 | 1 | 4 | 0 | 4 | 3 | 5 | 7 |
| 5 | -11 | 5 | 1 | 4 | 0 | 4 | 3 | 5 | 7 |
| 6 | -11 | 5 | 1 | 4 | 0 | 4 | 3 | 5 | 7 |
| 7 | -11 | 5 | 1 | 4 | 0 | 4 | 3 | 5 | 7 |



All-Pairs Shortest Path



Find the quickest way to get from each place to every other place

Given a graph $G = (V, E)$ for each start node $s \in V$ and destination node $v \in V$ find the least-weight path from $s \rightarrow v$

All-Pairs Shortest Path

- Can clearly be found in $O(V^2 \cdot E)$
 - Run Bellman-Ford with each node being the start

for each $s \in V$: V times

BellmanFord(s) $O(V \cdot E)$

Floyd-Warshall

Finds all-pairs shortest paths in $\Theta(V^3)$

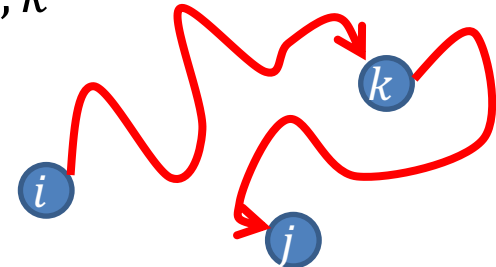
- Uses Dynamic Programming

$Short(i, j, k) =$ the length of the shortest path from node i to node j using only intermediate nodes $1, \dots, k$

1. Fix the ordering of nodes
2. $Short(i, j, k)$ is the length using only the first k nodes in that list

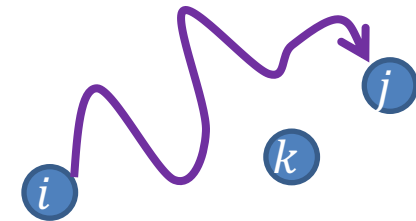
Two options:

Shortest path from i to j includes k



OR

Shortest path from i to j excludes k



$$Short(i, j, k) = \min \begin{cases} Short(i, k, k - 1) + Short(k, j, k - 1) \\ Short(i, j, k - 1) \end{cases}$$

Node at position k

$k - 1$ is the index (first $k - 1$ nodes can be used)

Shortest Paths Review

- Single Source Shortest Paths
 - Dijkstra's Algorithm $\Theta(E \log V)$
 - No negative edge weights
 - Bellman-Ford $\Theta(EV)$
 - First Dynamic Programming Algorithm
 - Allows negative edge weights (finds negative weight cycles)
 - Update memory in $\Theta(E)$ time on edge weight updates
- All Pairs Shortest Paths
 - Floyd-Warshall $\Theta(V^3)$
 - Allows negative edge weights